

# FIJI ROTUMAN SPORTS COUNCIL



## CONTENTS

### PART II - GAMES RULES

- A.1 *Tournament Organisation* Page 1 & 2
- A.2 *Player Eligibility/Team Registration* Page 3 & 4
- A.3 *Volleyball Rules* Page 5
- A.4 *Netball Rules* Page 6
- A.5 *Rugby Rules* Page 7 & 8
- A.6 *Overall Points System* Page 9 & 10
- A.7 *Disciplinary Committee & Penalties* Page 11,12,13
- A.8 *Fundraising* Page 14
-

## **A.1 TOURNAMENT ORGANISATION**

A.1.1 Each Fiji Rotuman Sports Council tournament shall be hosted by a member club approved by the Council and shall hereinafter be referred to as the “Host Club”.

The Host Club shall be responsible to the Council for the proper and efficient planning and running of the tournament and reporting to the Council on a daily basis.

A.1.2 The Host Club shall form an “Organising Committee” (OC) comprising of its club members and other suitably experienced individuals . The OC shall comprise of the following:

### **POSITON**

### **RESPONSIBILITY**

- |    |   |   |
|----|---|---|
| a) | Chairman – OC shall be the HC President or his representative | <ul style="list-style-type: none"><li>- Overall planning and running of the tournament including appointment of suitably qualified key personnel.</li><li>- Obtaining Council approvals for the above.</li><li>- Reporting to the Council on a daily basis.</li><li>- Payment of ground fees, referees/umpires’ fees, ambulance &amp; first aid fees etc before reimbursement from Council.</li></ul>   |
| b) | Tournament Director – TD Appointed for each sport             | <ul style="list-style-type: none"><li>- Overall in charge of the running of all aspects of the Sport.</li><li>- Scheduling of referees/umpires for each game</li><li>- Supervising of OC staff handling all paperwork including team registration lists, team playing lists, score sheets, posting of scores, receiving written disputes/complaints, tallying of progress points, compiling of report and all documents for Council on a daily basis.</li></ul> |

- c) OC Staff
  - Assist the TD in carrying out his responsibilities
- d) Referees/Umpires Commission Officials shall be suitably qualified.
  - Responsible to the TD for fair and efficient control of all games.
  - Control of all games as per the Council's Games Rules
  - Completion of all required documents including score sheets
  - Nomination of individuals to TD for specified Awards eg. disciplined player, best player etc.

A.1.3 The proposed planning and running of each tournament shall be submitted to the Council for approval at least 2 weeks before each tournament. This shall include adequate provisions for the following:

- a) proper grounds inclusive of markings, flags, and other required equipment to ensure conformance with the requirements of the relevant National Sporting Association.
- b) water supply and toilet facilities to ensure proper sanitary and hygiene standards
- c) provision of Ambulance and First Aid Services
- d) provision of P.A system to adequately cover the venue to assist in dissemination of information and the running of the tournament
- e) games draws to ensure adequate rest between successive games
- f) qualified referees/umpires/officials to ensure proper control of games
- g) provision of scoreboards for display of progress results as they are received
- h) any other provisions deemed necessary by the Council

-2-

## **A.2 TEAM REGISTRATION/PLAYER ELIGIBILITY**

- A.2.1 Players eligible to play in Council sanctioned tournaments shall be of :
- a) Rotuman descent i.e both or one parent should be of Rotuman descent
  - b) Legally married to a person of Rotuman descent
  - c) Legally adopted person into a Rotuman family
- A.2.2 Players eligible to play in Fiji Rotuman Sports Council sanctioned tournaments for the first time shall submit evidence of their qualification (i.e marriage certificate or birth certificate) for review by the Organising Committee of the Host Club and approval by the Council. The player's club shall be responsible for the timely submission of this qualification to the Council before the start of the Tournament.
- A.2.3 All eligible players shall be registered with their club team in either the A grade or B grade. Team registration lists shall be submitted to the Host Club thence to the Council Secretary two (2) weeks before each Tournament. Registered players shall be allowed to:
- a) only play for the club they are registered with for the duration of that particular tournament.
  - b) And play only in the grade that they are registered in i.e cannot switch from A grade to B grade or vice-versa.
- A.2.4 Eligible players can only change Clubs between tournaments by submission of a written Release Letter from his/her previous club to the Organising Committee of the Host Club for review and approval by the Council. The new Club shall be responsible for submission of this Release Letter and obtaining approval of the Council before the Tournament starts. The Release Letter will be accompanied with a Release Fee of \$50-00.
- Changing of clubs after the end of each year will not require a Release Letter.
- A.2.5 The number of registered players in each Club team shall be unlimited. However, the total number of players fielded for each game and listed in the Team Playing List shall be limited as per Sections A.3, A.4 and A.5 depending on the sport.
- A.2.6 Any Club that breaches the above rules shall be penalized as per section A7.
- A.2.7 Each team entered in the tournament shall pay a Team Registration Fee of \$25-00 to the Council before the start of the

tournament. All payments shall be receipted by the Treasurer or his assistant.

### **A.3 VOLLEYBALL RULES**

- a) Games in all grades shall be played on a round robin basis
- b) Grades will mean an A and B team(s) for men, an A and B team(s) for women and a Mixed Team which will be a new team consisting of 3 men and 3 women.
- c) The men playing in the mixed team will only be allowed to spike the ball from behind the 3 meter line in the court.
- d) Games draws shall be organised by the Organising Committee of the Host Club for approval by the Council
- e) Each team shall field on 12 players from the Team's Registered Team List for each game. Names of these players are to be submitted on the Playing Team List to the Organising Committee 30 minutes before the game for review and approval. Failure to comply shall be an offence and subject to penalty as per section A.7.4
- f) All teams must be in proper uniforms in all games i.e shorts/skirts, jerseys/tops shall be the same. On the 12<sup>th</sup> player can be in different colour as allowed for in the Fiji Volleyball Federation (FVF) Rule Book. Failure to comply shall be an offence subject to penalty as per section A.7.4
- g) Each game shall comprise a maximum of 3 sets of 15 points
- h) Winning of the 1<sup>st</sup> 2 sets shall constitute a "straight set" win with 3 points awarded to the winning team and no points for the loser. The 3<sup>rd</sup> set is not played. If each team wins a set each, then the 3<sup>rd</sup> set is played with points for the game awarded on the basis of sets won in the game  
Points awarded for each game will be based on the number of sets in the game.
  - 1) The team with 2 straight sets win will take the points
  - 2) Where there is a tie in (1), the team that has the most straight sets takes the points
  - 3) Where there's a tie in (2), the team with most games won will take the points
  - 4) Where there's a tie in (3), the team with the most total points scored for the tournament.
- i) All games shall be played in conformance with the FVF Rule Book subject to the fore stated requirements and the Constitution of the Council
- j) All disputes/complaints shall be registered in writing to the Tournament Director and Council secretary as soon as possible after the incident. Resolution shall be in accordance with section A.7

#### **A.4 NETBALL RULES**

- a) Games in all grades shall be played on a round robin basis
- b) Games Draws shall be organized by the Organising Committee of the Host Club for approval by the Council  
First named team to take the first center pass, second team to have the choice of goal
- c) as per A.3c
- d) All teams must be in proper uniforms in all games i.e skirts, tops, bibs, socks. Failure to comply shall be an offence subject to penalty as per section A.7.4
- e) All games shall be played in 4 quarters of 10 minutes
- f) Umpires and Captains must report to the Organising Committee 10 minutes before each game
- g) All games shall start on time. Late teams shall be penalized a point per minute from the Start Whistle. Non entry of team onto courts 5 minutes after Start Whistle shall constitute a default by the offending team with points for the game awarded to the opposition team
- h) No injury time shall be allowed. Replacement of injured players to be made promptly
- i) Points for each game shall be awarded on the following basis:
  - A win - 2 points
  - Draw - 1 point to each team
  - Loss - no points
- j) All games shall be played in conformance with the FNA Code of Rules to the fore stated requirements and the Constitution of the Council.
- k) As per A.3h

#### **A.5 RUGBY RULES**

- a) Games in all grades shall be played on a pool basis if there are 6 or more teams. If there are less than 6 teams, their games shall be on a round-robin basis without semi finals or finals.  
Each team shall play a maximum of 2 games only per day.
- b) Games draws shall be organized by the Organising Committee of the Host Club for approval by the Council.
- c) Each team shall field only 22 players from the Team's Registered Team List for each game. Names of these players are to be submitted on the Playing Team List to the Organising Committee

30 minutes before the Game for review and approval. Failure to comply shall be an offence subject to penalty as per section A.7.4.

- d) All teams must be in proper uniforms in all games i.e. jerseys, shorts, socks. Failure to comply shall be an offence subject to penalty as per section A.7.4
- e) All games shall be played in 2 halves of 30 minutes each. Semi finals and finals may be played in 2 halves of 40 minutes each subject to the Council's approval.
- f) A team that does not enter the field 5 minutes after the referee's whistle shall lose the game by default and will be subject to penalty as per section A.7.4.
- g) Points for each game shall be awarded on the following basis:

A win	-	4 points
Scoring 4 or more tries	-	1 bonus point
Loss within 7 points	-	1 bonus point
Loss	-	no points
Draw	-	2 points each
- h) A substitute player will be allowed to replace an injured player in the **front row** position only for the final game/match on notification and approval from the Council committee. Penalty fee will be exempted in this instance.
- i) Where a substitute player is required to replace an injured player in the **front row** in a new game, approval from the council committee will need to be obtained and the late registration fee will apply.
- j) All games shall be played in conformance with the FRU Games Rules subject to the fore stated requirements and the Constitution of the Council.
- k) As per A.3.h

## **A.6 OVERALL POINTS SCORING SYSTEM**

### **A.6.1 ROUND – ROBIN SYSTEM**

At the completion of each sport, each club-team's points from all its games shall be tallied to arrive at the Team Aggregate Points (TAP). The TAP shall be adjusted (ATAP) if required to account for penalties as per section A.7.4. The ATAP shall determine the ranking in that grade and awards presented

accordingly.

The ATAP's for the Club's Teams in the sport is then tallied to produce the Sport Aggregate Points (SAP). The SAP will similarly be adjusted (ASAP) if required to account for penalties as per section A.7.4.

ASAP will then determine the club's ranking in the sport and the Sport Overall Points (SOP) awarded accordingly. The club with the highest SOP will be awarded the maximum points and successive clubs will successively be awarded 5 points less.

#### **A.6.2 POOL PLAY SYSTEM**

At the completion of all pool games, each club-team's points from all its games shall be tallied (TAP). The TAP shall be adjusted (ATAP) if required to account for penalties as per section A.7.4. The ATAP will determine teams that progress to the semi finals.

Semi final winners will progress to the finals with the winner taking the award for that grade.

Points for semi finals and finals shall be awarded as per the pool games and added to ATAP to produce the Final ATAP (FATAP).

The FATAP for the club's teams in the sport will then be tallied to produce the Sport Aggregate Points (SAP). The SAP will similarly be adjusted (ASAP) if required to account for penalties as per A.7.4.

The ASAP will then determine the club's ranking in the sport and the Sport Overall Points (SOP) awarded accordingly. The club with the highest SOP will be awarded maximum points and successive clubs will successively be awarded 5 points less.

#### **A.6.3. OVERALL POINTS TALLY**

Maximum points for all sports shall be the same. The sum of each club's SOPs will determine the Overall Points Winner and will be awarded accordingly.

#### **A.7 DISCIPLINARY COMMITTEE AND PENALTIES**



### **A.7.1 FUNCTION**

The function of the Disciplinary Committee (DC) is to receive, investigate, resolve disputes/complaints and impose penalties if required arising from:

- a) Council organized games
- b) Any other occasion/event that involves affiliated clubs or members that is not in accordance with the Council's objectives or is likely to bring disrepute to the Council.

### **A.7.2. MEMBERSHIP**

The DC shall comprise of the following:

- a) Council President as Committee Chairman (CC)
- b) Council Secretary as Committee Secretary (CS)
- c) Two representatives from each Affiliated member Club. The selection of these representatives shall be the prerogative of each club and shall be notified in writing to the Council at the beginning of each year. Changes shall similarly be notified in writing.

Attendance at all DC meetings shall be strictly limited to the above listed members.

### **A.7.3. REGISTRATION & PROCEDURES**

- a) All disputes/complaints as per section A.7.1 a) shall be lodged in writing to the Host Committee and copied to the Council Secretary on the same day of the incident; preferably as soon as possible after the incident.

The CC shall convene the DC meeting before the end of each competition day to ensure speedy resolutions before the start of the next day's games. On the last day of competition, the DC shall resolve all outstanding matters before finalization of games points system and presentation of awards.

- b) Disputes/Complaints as per A.7.1. b) shall be lodged in writing directly to the CC who will convene the DC meeting as soon as possible to enable early resolution.
- c) The majority decision of the DC shall be adopted and is not subject to appeal. In the event of a tie, the CC shall have the casting vote.

- d) The CC shall be responsible for informing the Host Committee and the Council's Executive Committee of the results of the DC meetings. The CS shall be responsible for minutes of these meetings and distribution to Affiliated Member Clubs. Club representatives shall be responsible for conveying the results to their club members immediately after meetings.

#### **A.7.4. SCHEDULE OF OFFENCES & PENALTIES**

The Schedule shall be the basis of the DC's decisions regarding received written disputes/complaints and imposition of penalties on offences committed.

<b>OFFENCE</b>	<b>PENALTY</b>
<b>a) Fielding unqualified or unregistered player(s) in a team</b>	ai) Offending team loses all points from that game a ii) A total of 10 points deducted firstly from the Team Aggregate Points (TAP) and/or from the Sport Aggregate Points (SAP) a iii) Points for a win awarded to the opposing team
<b>b) Fielding a registered player not in that particular games player list</b>	bi) as in ai) above bii) as in aii) above biii) as in aiii) above
<b>c) Default in a scheduled game</b>	ci) as in aiii) above cii) Fine of \$50-00
<b>d) Boycotting a scheduled game</b>	di) Offending team banned from the remainder of the tournament dii) as in aiii) above. Applies to all scheduled opposing teams. diii) as in aii) above
<b>e) Walkout from game in progress</b>	ei) as ai) above eii) as aii) above eiii) as dii) above eiv) as di) above
<b>f) Assault of Games Officials during the tournament</b>	fi) Ban from Council tournaments for 1 year fii) Report to Police
<b>g) Repetition of Offence (f)</b>	gi) Ban 2 years from Council tournaments gii) Penalise the club \$100-00
<b>h) Assault of player during tournament</b>	hi) Send off from game in progress hii) banned from next 2 games of

	the sport
i) Repetition of offence (h)	ji) as hi) above jii) as fi) above 12
j) Improper Team Uniform	ki) Fine of \$50-00
k) Intentional use of abusive language	li) Fine of \$50-00
l) Late team entry/withdrawal	mi) Fine of \$100-00
m) Filing of unsuccessful disputes/complaints	ni) Fine of \$50-00
n) Late Registration Entry	o) \$50-00 penalty to be paid to the Council

**Affiliated Member Clubs shall be responsible for payment of all fees imposed on their members. All fines shall be paid before the end of each tournament.**

The DC may in its deliberate considered judgment vary the penalties imposed to suit the severity of the offence committed.

## **A.8            FUNDRAISING**

- a)            The hosting club will endeavour to organize fundraising events at every Council organized tournaments.
- b)            It is mandatory that all affiliated sporting clubs participate in the selling of tickets or other similar fundraising methods whereby money collected will be given to the hosting club.
- c)            Proceeds derived from all fundraising events will be split into 50% between the Council and the hosting club.

---